

Independent Artist								
<u>F1</u>	<u>F2</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>	
Begin to name some equipment.	Begin to recall simple equipment.	Can begin to recall all the equipment needed for an art session.	Can recall all the equipment needed for an art session. Can help prepare and clear away his/her paint area.	Can take responsibility for preparing, organising and clearing away his/her painting area.	Can take responsibility for preparing, organising and clearing away his/her painting area.	Can make a clear plan for his/her working area and the equipment needed for a complete art project.	Can make a clear plan for his/her working area and the equipment needed for a complete art project.	
			F		Can choose a suitable surface to work on.	Can select the most effective medium for different pieces of work and explain his/her choices.	Can select the most effective medium for different pieces of work and explain his/her choices.	
							Can choose a suitable format to work with: Portrait or Landscape.	



Developing Ideas								
<u>F1</u>	<u>F2</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>	
Create their own piece of art work. Gives meaning to the art they make.	Creates their own piece of art working giving meaning. Begins to self-correct any mistakes.	Can start to show his/her imagination through drawing and painting. Start to record simple media explorations.	Can plan and develop simple ideas for their art work. Collect textures and patterns to inform other work.	Use a sketchbook to record media explorations and experimentations Use sketchbooks to try out ideas and plan colours for future work. Annotate ideas for improving their work through keeping notes in a sketch book.	Use sketchbooks to collect and record visual information from different sources. Plan, try out ideas and plan colours for future works. Express likes and dislikes through annotations Use a sketch book to adapt and improve original ideas	Use sketchbooks to collect and record visual information from different sources. Plan, try out ideas and plan colours for future works. Adapt work as and when necessary and explain why. Keep notes which consider how a piece of work may	Use sketchbooks to collect and record visual information from different sources. Question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. Think critically	
						be developed further.	about their art and design work.	



	<u>Drawing</u>								
<u>F1</u>	<u>F2</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>		
Makes marks by drawing circles and lines. Draw faces with features. Draws enclosed spaces giving meaning. Draws 'potato people'. Draw simple things from memory. Draw things that they observe.	Draws bodies of appropriate size for what they are drawing. Draws with detail (bodies with sausage limbs and some features). Begins to draw self-portraits, landscapes and buildings.	Use a variety of tools, including. pencils, rubbers, crayons, pastels, felt tips, charcoal, chalk. Make different marks: dots, dashes, scribbles, sweeping lines, wavy lines, straight lines. Can keep within the lines of a drawing when adding colour. Push down to make bold and strong lines and apply less pressure to make soft lines.	Can push down to make bold and strong lines and apply less pressure to make soft lines with increasing accuracy. Layer different media, e.g. pencils, pastels, charcoal. With pastel/charcoal, he/she can blend and smudge. Draw for a sustained period of time including from real objects. Experiment with the visual elements; line, shape, pattern	Experiment with different grades of pencil to scribble, shade (hatch & cross hatch), dot, dash, circle, spiral. Plan, refine and alter their drawings as necessary. Block colour by applying pencil strokes in the same direction. Control depth of colour by applying different pressures on the pencil tip. Can use different pressure to produce a picture working from light	Can layer with pastels and charcoal to build up layers of colour. Can work on top of a background to create detail. Experiment with different grades of pencil to scribble, shade (hatch & cross hatch), dot, dash, circle, spiral. Can experiment with a variety of lines free-flowing, sweeping, broken, faint & hard. Alter and refine drawings and describe changes	Make informed choices in drawing including paper and media. Work in a sustained and independent way from observation, experience and imagination. Layer colours to create depth of colour and tone. With pastel/charcoal, can use the tip to create detail. Use pens to record minute detail.	Use a variety of source material for their work. Demonstrate a wide variety of ways to make different marks with dry and wet media. Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape. Use blending and overlaying colours to create soft backgrounds, using fingers to smudge.		
			and colour.	to dark.	using art vocabulary.				



Painting								
<u>F1</u>	<u>F2</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>	
Mix primary	Mix colours to	Hold a brush	Use a paint brush	Select the brush	Confidently	Demonstrate a	Create shades and	
colours to	make different	correctly.	to: dab, smooth,	size and type	control marks	secure	tints using black	
appropriate	colours.		wash, sponge,	depending on the	made and	knowledge about	and white.	
consistency.		Can load the	stipple, stroke.	task.	experiment with	primary and		
	Add white or	brush correctly			different effects	secondary, warm	Experiment with	
Name simple	black to alter	and use of	Mix a range of	Mix and match a	and textures	and cold,	creating different	
colours.	the shade.	different brush	secondary	variety of colours	including	complementary	effects and texture	
		sizes and types.	colours, shades	and tones for	blocking, washes	and contrasting	in painting and	
Uses hands,	Can select		and tones.	purpose: skin	and creating	colours.	carry out	
feet and	tools to	Mix and match		tones,	textural effects.		preliminary tests	
fingers to	improve their	colours to	Name different	backgrounds.		Create	for these.	
paint.	painting.	artefacts and	types of paint and		Develop an	imaginative work		
		objects.	their properties.	Begin to develop	understanding of	from a variety of	Work from a	
Holds a	Holds a			a wider colour	the colour wheel	sources e.g.	variety of sources,	
paintbrush in	paintbrush	Work on different	Create different	vocabulary.	to introduce the	observation,	including those	
the palm of	using a tripod	scales.	textures e.g. use		concept of	drawing, themes,	researched	
their hand.	grip.		of sawdust/sand.	Experiment with	creating	poetry	independently.	
		Name primary		different effects	complementary/			
ses thick	Uses thin	colours and mix	Work on a range	and textures	contrasting.	Develop a	Show an	
brushes.	brushes to add	primary colours	of different	including		painting from a	awareness of how	
	detail.	and shades.	scales.	blocking in	Plan and create	drawing	paintings are	
Print with large				colour, washes,	different effects		created	
blocks and	Create	Use different		etc.	and textures with	Show increasing	(composition)	
sponges.	patterns or	types of paint.			paint according	independence		
	meaningful			Work confidently	to what they need	and creativity		
	pictures when	Create		on a range of	for the task.	with the painting		
	printing.	different		scales e.g. thin		process.		
		textures and		brush on small	Use light and dark			
	Use a range of	patterns using		picture etc.	within painting.	Experiment with		
	resources to	paint.				creating different		
	paint					effects and		
	(sponges,					texture in		
	blocks, fruit					painting.		
	etc)							



Sculpture/3D Form								
<u>F1</u>	<u>F2</u>	<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>	
Explores clay. Makes marks in clay. Manipulates clay (roll, squashes). Use glue sticks with support. Use glue spatulas. Add other materials to develop models.	Manipulates clay (rolls, cuts, squashes, pinches, twists). Give meaning to the models she makes. Uses glue equipment independently. Joins items with glue or tape. Joins items in a variety of ways (tape, string, ribbon etc) Improves models using a variety of techniques (scrunch, twist, fold, bend, roll). Secures models. Improves models by adding texture.	Experiment with, construct and join natural and man-made materials to show a simple idea or using imagination. Explain how they are making their sculpture. Explore shape and form.	Manipulate malleable materials (eg. clay/papier mache) in a variety of ways to create a 3D model i.e. rolling, joining and kneading Use tools and equipment safely and in the correct way. Experiment with, construct and join recycled, natural and man-made materials more confidently.	Make a 3D sculpture using clay or a range of materials. e.g. modroc, papier mache. Manipulate clay for a variety of purposes, e.g. thumb pots, simple coil pots and models. Plan, design and make models from observation or imagination	Use a variety of materials to construct a sculpture (including papier mache) showing an understanding of shape, space and form. Plan, design and make models from observation or imagination. Create a relief sculpture from clay, joining clay adequately and exploring texture.	Plan a sculpture through drawing and other preparatory work. Add detail to a clay sculpture using clay tools or to a 3D sculpture using different materials. Create sculpture and constructions with increasing independence using different materials e.g. recycled, natural and man-made.	Plan a sculpture through drawing and other preparatory work. Make a 3D sculpture using a range of joining methods e.g. gluing, stitching, weaving, slip. Produce intricate patterns and textures in malleable media.	

Artist in Context/History									
<u>Y1</u>	<u>Y2</u>	<u>Y3</u>	<u>Y4</u>	<u>Y5</u>	<u>Y6</u>				
Study the work of a range of great artists, craft makers and designers Describe how their own work is similar and/or different to the work of well-known artists and designers.	Study the work of a range of great artists, craft makers and designers and understand the historical and cultural relevance of their art. Describe differences and similarities between drawings, paintings and sculptures by well-known artists and designers. Evaluate and analyse creative works using	Explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. Create images in the style of an artist from history.	Explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. Create images in the style of an artist from history. Evaluate and analyse creative works using the language of art, craft and design	Explore the impact of great artists, architects and designers' work on the society at the time. Use observational skills to replicate images by well-known artists and explain how their work is similar/different. Be able to create a piece of artwork in the style of a famous artist, designer or architect.	Explore the impact of great artists, architects and designers' work on the society at the time. Use observational skills to replicate images by well-known artists and explain how their work is similar/different. Be able to create a piece of artwork in the style of a famous artist, designer or architect.				